

MIDDLEWARE GROUP COMMUNICATION MECHANISMS IN M2M ENVIRONMENTS

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OUTLINE

- General problems to address in M2M
- Requirements to fulfill addressing these problems
- Goal definition
- Specific problem to attack
- Proposal
- Future works

GENERAL PROBLEMS TO ADDRESS IN M2M

- *Base-station overload*
 - In M2M communication a huge number of M2M devices may try to connect at the same point in time [1]
- *Energy consumption of devices*
 - M2M communication involves resource-constrained devices, which have low power resources
- *Heterogeneous applications*
 - M2M applications must be aware about the events detected by other applications

[1] 3GPP: System improvements for machine-type communications. V0.5.1. (July 2010) Technical Report 23.888

REQUIREMENTS TO FULFILL ADDRESSING THESE PROBLEMS

- *Avoid the base-station overload*
 - If overload occurs, the communication with all requested devices will not be possible, damaging the M2M communication as well as the traditional Human-to-Human (H2H) communication

- *Prolong the lifetime of the constrained-resource devices*
 - Without an appropriate use of the devices' energy, these devices will need human maintenance, which increases operational costs and reduce the network lifetime

REQUIREMENTS TO FULFILL ADDRESSING THESE PROBLEMS

- *Reduce the application programming complexity and enable high level of abstraction*
 - Reduce the costs with programming and enabling the interaction of different applications from different stakeholders
- *Manage multiple (heterogeneous) application interests*
 - The M2M heterogeneity implies in multiple data types
 - Applications with different amount of traffic, frequency of transmissions and delay tolerance
- *Be adapted dynamically according to the level of resources available in the devices involved in the communication*

GOAL DEFINITION

General Problems	Requirements	Main Goal
P1: Base-station overload	R1: Avoid Base-station overload	Design a dynamical middleware component to satisfy multiple application interests, managing mechanisms that save energy and avoid base-station overload
P2: Devices' energy consumption	R2: Prolong the lifetime of the constrained-resource devices	
	R3: Be adapted dynamically according to the level of resources available in the devices involved in the communication	
P3: Heterogeneous applications	R4: Manage multiple (heterogeneous) application interests	
	R5: Reduce the application programming complexity and enable high level of abstraction	

GOAL SPECIFICATION

- **Main goal:**

“Design a dynamical middleware component to satisfy multiple application interests, managing mechanisms that save energy and avoid base-station overload”

- **The potential mechanisms to be used:**

- Data-aggregation
- Sleep-schedule
- Uplink-schedule
- Signaling-aggregation

- **The management of these mechanisms:**

- Takes into account the heterogeneous applications requests, the base-station overload indicators and the M2M devices' status

SPECIFIC PROBLEMS TO ATTACK

- A solution involving these four mechanisms should consider how each mechanism affects the others
- Data-aggregation vs Sleep-schedule
 - The delay problem
 - Delay is a special issue considering the following applications: *real-time monitoring*, including e-healthcare, smart grids, environmental monitoring, industrial automation, and so on [10].
 - The delay caused by the sleep added to the delay caused by the data-aggregation can break the application tolerance
 - The multi-hop problem
 - In a multi-hop scenario, the sleep-schedule mechanisms can break the data-aggregation path

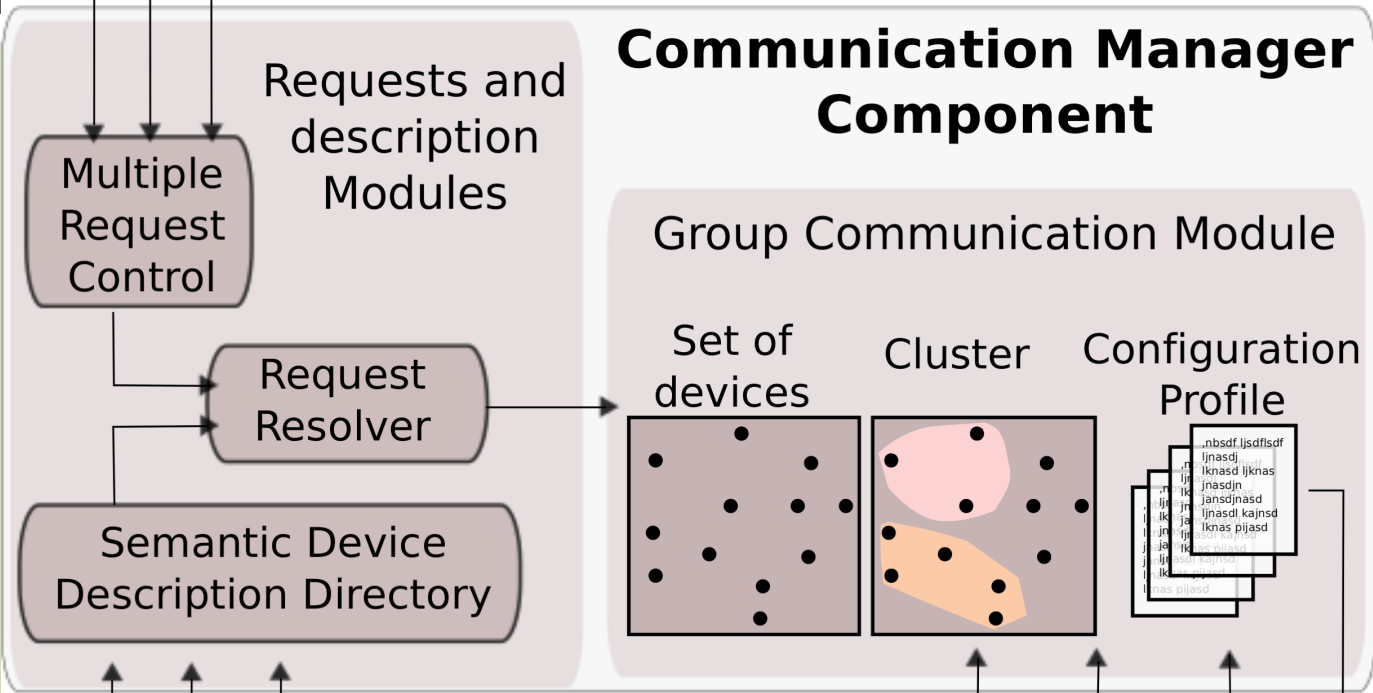
[10] Lu, R., Li, X., Liang, X., Shen, X., and Lin, X., “GRS: The Green, Reliability, and Security of Emerging Machine to Machine Communications,” *IEEE Communications Magazine*, vol. 49, pp. 28– 35, April 2011.

SPECIFIC PROBLEMS TO ATTACK

- Data-aggregation and sleep-schedule versus Signaling-aggregation and uplink-schedule
 - Synchronization problem
 - Without synchronization the next transmission could be scheduled to a period that the device is in sleep mode, which means that no transmission will occur and no signaling message will be send

Application
Application
Application

PROPOSAL



Resource descriptors

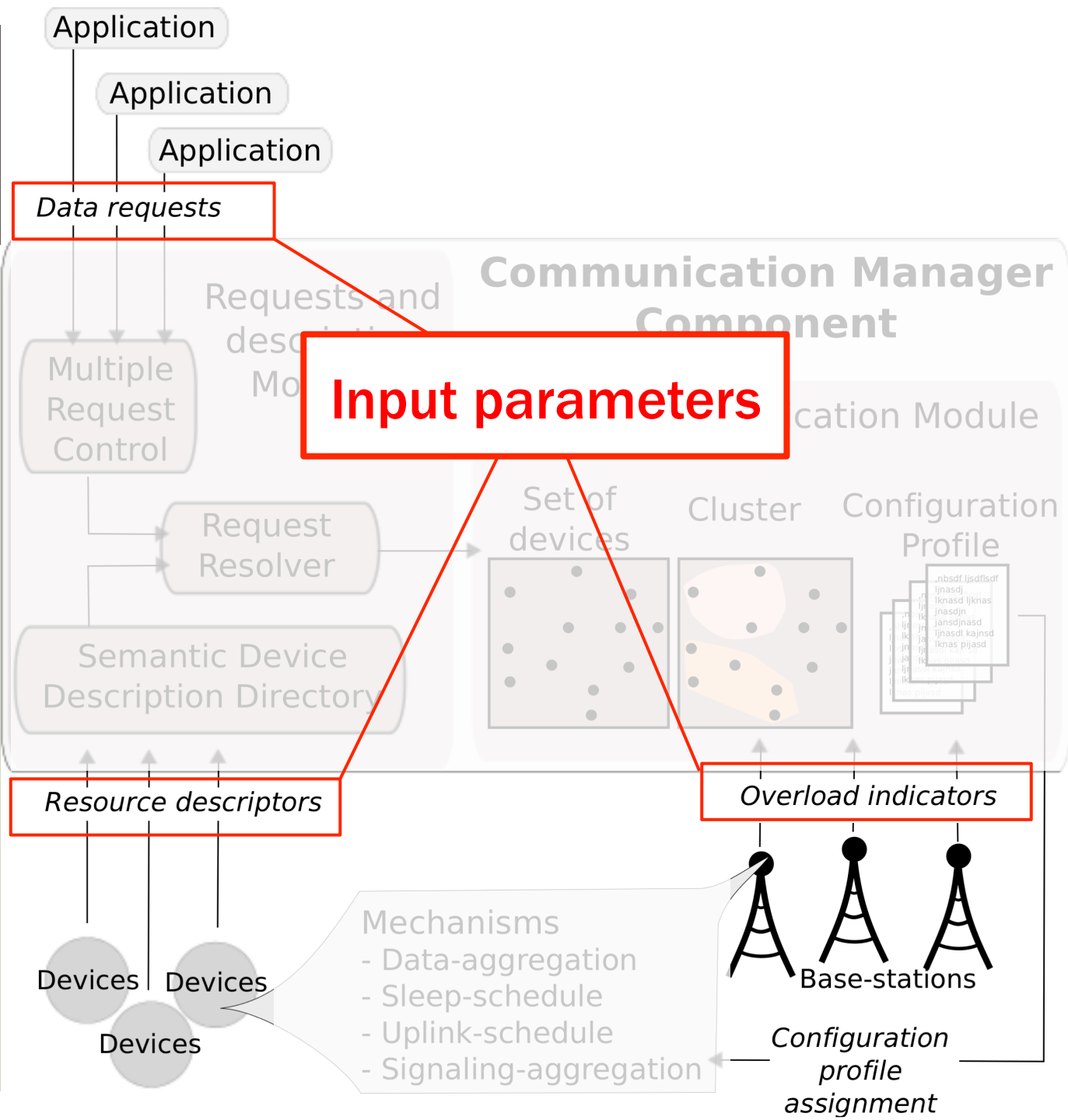
Devices
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Devices

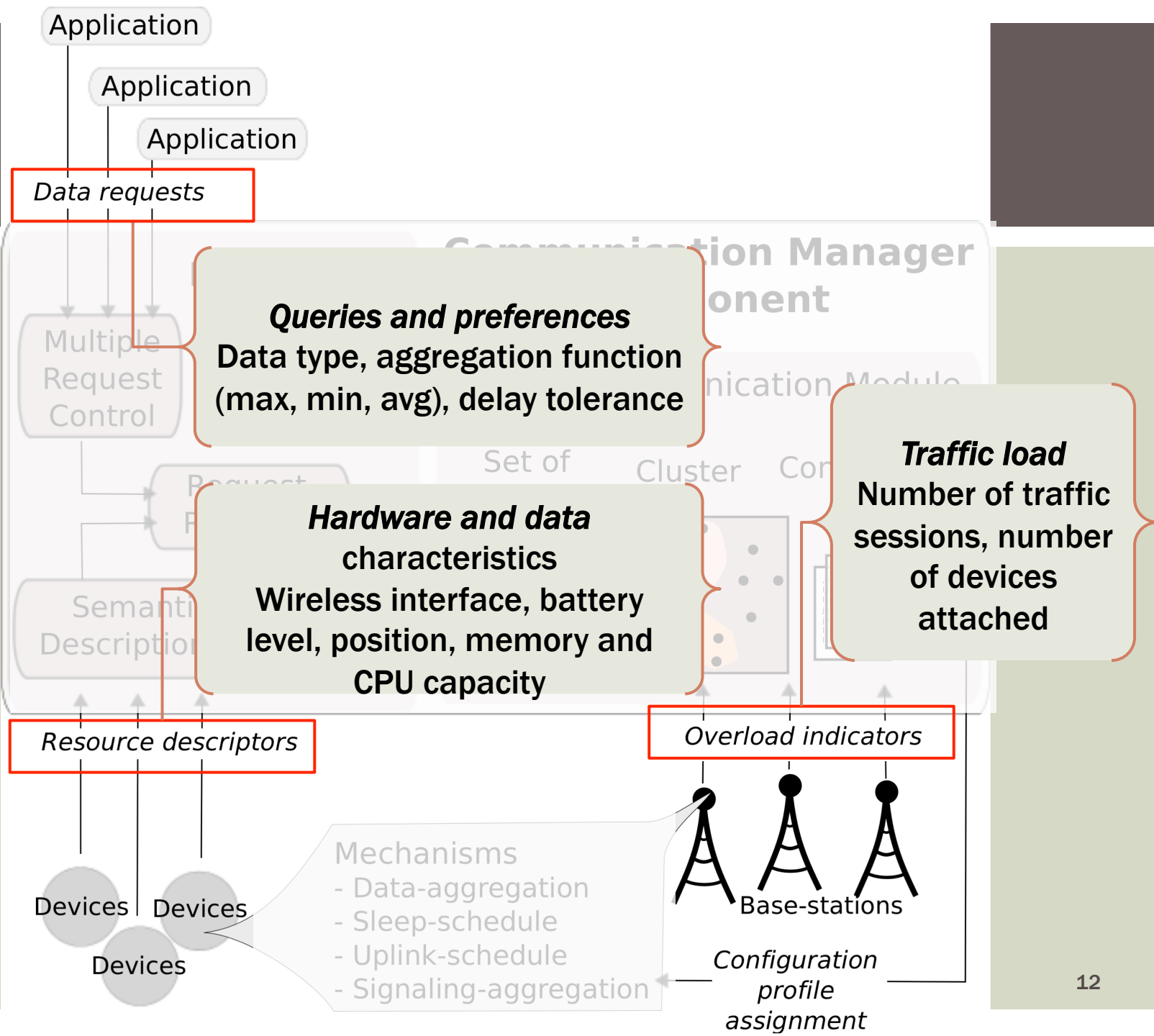
- Mechanisms**
- Data-aggregation
 - Sleep-schedule
 - Uplink-schedule
 - Signaling-aggregation

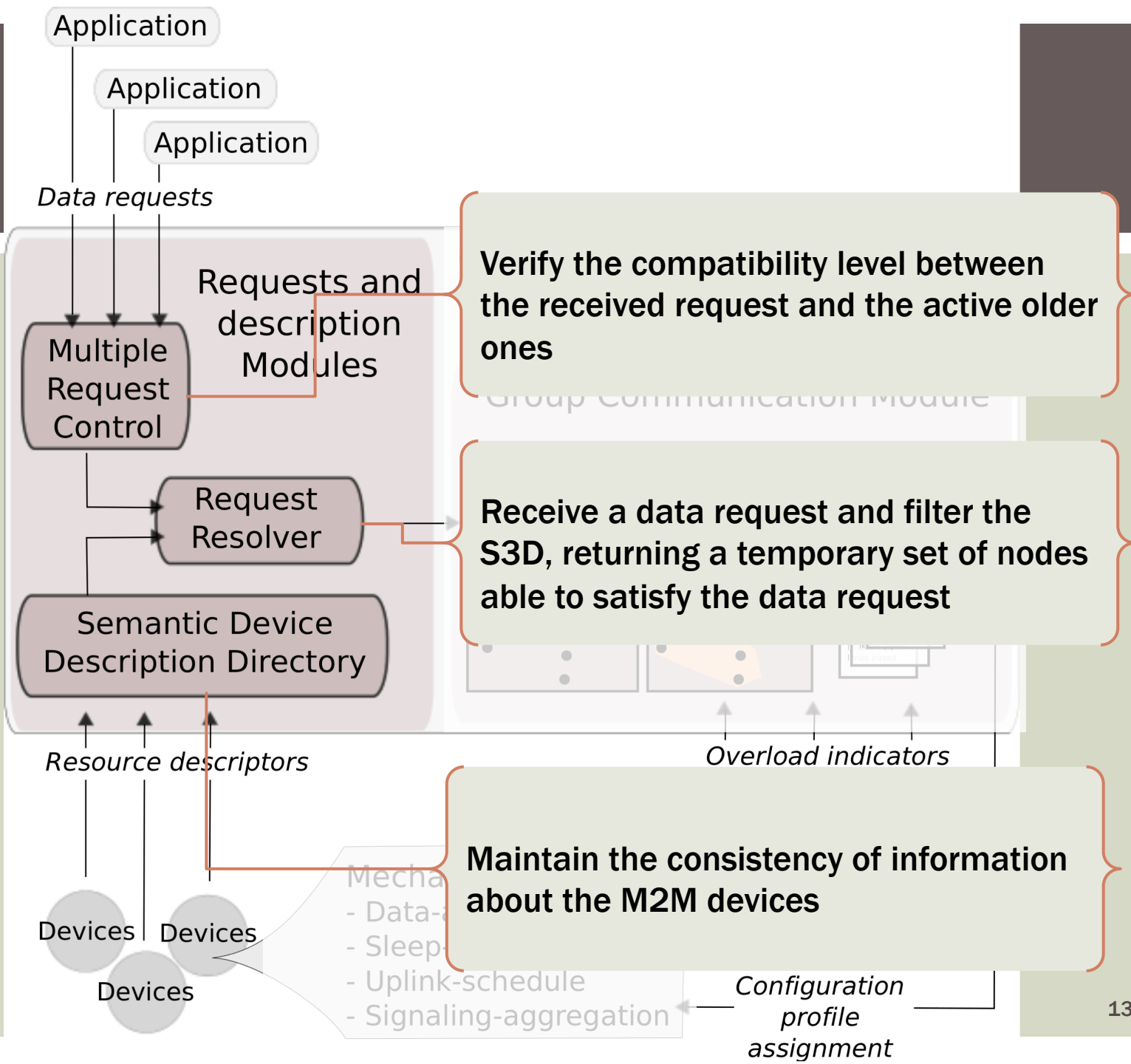
Overload indicators

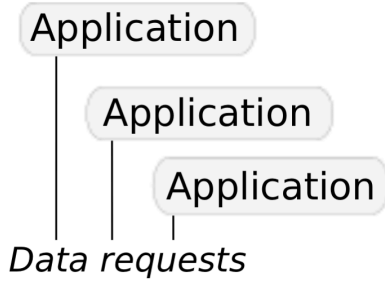
Base-stations

Configuration profile assignment





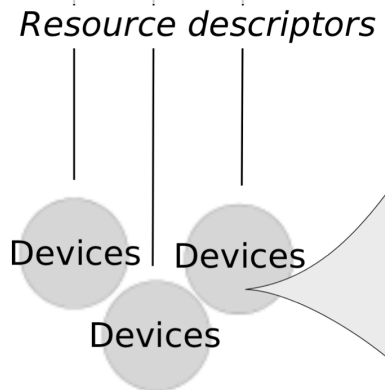
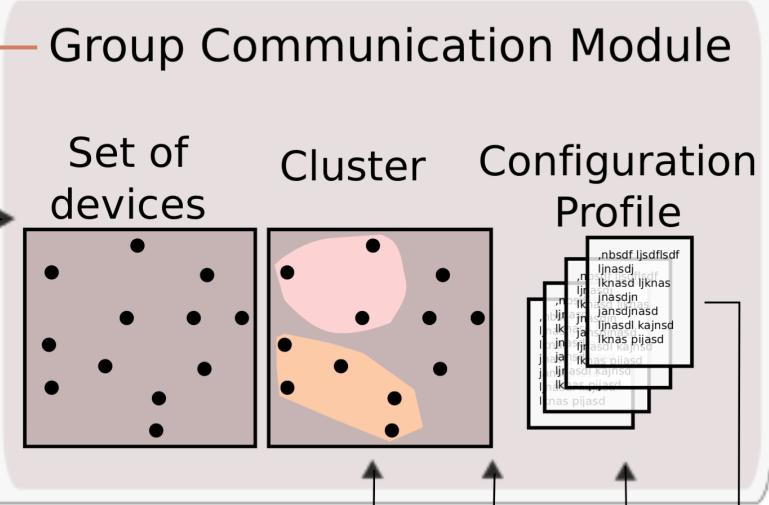




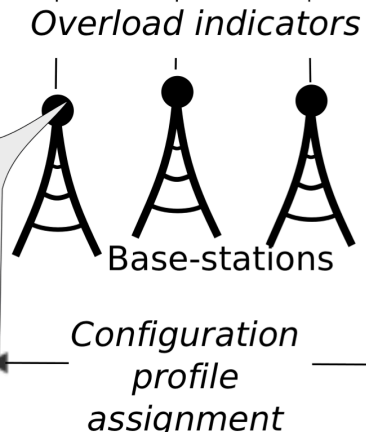
Communication Manager Component

Tasks:

- 1) Definition of the definitive set of devices;
- 2) Selection of the configuration profile that will be assumed by the communication mechanisms.



- Mechanisms**
- Data-aggregation
 - Sleep-schedule
 - Uplink-schedule
 - Signaling-aggregation



FUTURE WORKS

- **Group definition metrics and profile configuration**
 - **Several metrics can be used to select the devices that will communicate**
 - **E.g.: Best level of energy, best location, best sensor accuracy, best bandwidth**
 - **Several configuration profiles can be assigned to the mechanisms**
 - **E.g. 1: Configure the data-aggregation to have low energy consumption and high delay. Simultaneously, the sleep-schedule can be configured to generate high energy consumption and low delay.**
 - **E.g. 2: Configure both mechanisms to have low energy consumption and high communication delay**

FUTURE WORKS

- Study other mechanisms that could be added to the 4 mechanisms
- Design of the rules/policies for the decision tasks
- Study the overhead impact of the proposed component versus the benefits